

BSC Guide for Referees



2021

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Covid Policies

- Wear a mask while at Cahoon (at all times)
- Social Distance at or near the shed before, after and between games
- Respond to Friday night Symptom email
- No pictures on Secret Bay Village of referees breaking Covid policy

Equipment & Attire (Required)

- Watch; **NOT** a Cell Phone
- Black Bay Soccer Club Gear
- Black Shorts or Sweatpants (on Cold Days)
- Black Socks above the calf per Mr. Egan
- Black Shoes or Cleats
- Coin
- Pen
- Game Cards (Supplied by Coaches)
- Whistle
- Red/Yellow Cards
- Water/Drink
- Sun Tan Lotion for Sunny Days
- Black Hat for Sunny Days
- A Fun Positive Attitude

Match Day Procedures

1. Report to shed at Cahoon at least 25 minutes prior to your scheduled match time Properly Dressed (shirt tucked in, socks pulled up and mask on).
2. Social distance
3. Look to the white board for assignment.
4. Check the rules for your game's age.
5. Find your partner and who will be lead official.
6. Perform a "Field Equipment Check" making sure the goals and nets are secured.
 - a. DO NOT BEGIN if goals are not anchored.
7. Introduce yourself to the coaches and collect their completed game cards
 - a. If they don't have one instruct **THEM** to go to the shed for a card.
8. Determine which color is the home team and who is the visiting team.
9. Perform the equipment check on the players.
10. Call Captains and Conduct the Coin Toss

11. Obtain a game ball from the home team; CHECK FOR PROPER INFLATION.
12. **Start the Match on time.** 5-minute half-time Max. -
 - No time added for Injuries/Stoppages.
 - Older matches are 50 minutes; No time to start late
13. Complete Scorecards:
14. Referees for first match of the day should bring the flags out from the shed;
15. Referees for the last match of the day bring the flags back to the shed; if no match follows yours bring your flags back in.
16. Once at the shed be sure to sign the master referee schedule and collect your pay.

Advice for Referees

- 1. Act Professional and Dress for Success**
- 2. BE CONFIDENT;** you are in charge. Don't be afraid to make decisions.
- 3. Blow Your Whistle Loudly** and with confidence.
- 4. Don't be afraid to make a mistake.** Seasoned referees make them all of the time.
 - a. If you can correct your error before play begins do so.
 - b. If you find out later you made an error then admit it.
 - c. No one can argue with someone who agrees with them.
- 5. Don't be afraid to communicate** with the adult coaches.
 - a. First, look them in the eye, speak slowly and be calm.
 - b. Don't let them intimidate you.
 - c. Ask if they can visit with you at half-time or after the game.
 - d. If you need help; stop the match and get a head referee.
- 6. Work with your partner**
 - a. Make eye contact
 - b. Stay in **your 2-Man Diagonal**
- 7. Learn and ask questions** of seasoned referees and head refs before or after the match.
- 8. Centers should always conduct a thorough and proper pre-game meeting with ARs**
- 9. Have Fun!**

The Best Way to Get Matches

1. Provide Availability **Before the Season Begins**
-You will receive an excel file with game times to complete by email.
2. Look at your family, church, sports, siblings and school calendars and identify dates and times you cannot ref
3. Look at your Rec games and see what times you play and note times you cannot ref.
4. Email to bayreferee@baysoccer.org when you can ref
5. If additional conflicts come up let the ref team know by email ASAP so you are not scheduled.
6. **Do not** get replacements on your own if you have a conflict.

Referee Pay Scale

<u>Grade</u>	<u>Comment/Experience</u>	<u>\$ Amt/Game</u>
Any	Walk-up and 1 st year refs	\$8/Game
7/8	All 7 th & 8 th Graders with no current USSF License	\$8/Game
9/10	9 th or 10 th graders & no USSF License	\$10/Game
11/12	11 th and 12 th graders & no USSF license	\$12/Game
USSF certified (license must be current)		\$15/Game

In-House Rules

(Condensed for Referees)

BSC follows USSF “Laws of the Game”. Special BSC Rules also apply including the following:

Equipment:

- All players must wear:
 - shin guards
 - athletic shoes of soccer cleats
 - team jersey -A substitute jersey may be worn of similar color if approved by the referee.
 - Goalies must wear a different color shirt from both teams.
- **No jewelry, earrings, wrist bands or bracelets.** Medical or religious necklaces or bracelets maybe worn but must be taped to the player to avoid injuring themselves or others.
- All casts or foreign objects must be approved by the referee.

Ball size: U4/5: size 3 U6-U11: size 4 U12 and older: size 5

Game time: U4/5: 8 min quarters
U6-U11: 10 min quarters
U12 and older: 25 min halves

Four goal differential: If a team is losing by 4 or more goals they may add a player with each goal scored.

No slide tackles; result is a yellow card

Coaches must sign the cards after the game

Specific Age Rules:

- U4/5: No goalkeepers and both teams may substitute on any stoppage
- U6 (Kindergarten) and older (1st grade)
 - Coaches remain on the sidelines and not on the field
 - Keepers are added
- 2/3 grade and younger (U7/8):
 - One retake for a bad throw-in
 - Only coaches may be carded.
- 2/3 grade and older (U7/8): Offsides WILL BE Enforced
- 4th grade and older (U9): Yellow card on first slide tackle offense
- 7th grade (U12) and older: Heading is permitted
- Jr. High and HS Co-ed:
 - equal teams when possible
 - 3 goal maximum per player

USSF Laws and common rules to observe (reminders):

Kick-offs may go any direction and may not be touched twice by the kicker.

Drop balls occur when the referee has to stop the game temporarily. The ball must touch the ground first before the players kick it and a goal may not be scored on a drop ball.

Balls out of play:

- Out the touch line (sideline): Throw-in

- Over the goal line but not a goal:

 - Last touched by attacking team: Goal kick (kick must exit the Penalty Area)

 - Last touched by defending team: Corner kick

Offside: (2nd grade and older)

- Players should be called for offside when they become involved in the play

- Players should not be called for offsides just because they are in an offsides position

- Players cannot be offsides in their own half

Direct Free Kicks (ball may go directly in the goal) occur when the following take place:

- Kicks or attempts to kick an opponent

- Trips or attempts to trip an opponent

- Jumps at an opponent

- Charges an opponent

- Strikes or attempts to strike an opponent (red card)

- Pushes an opponent (yellow card)

- Tackles an opponent

- Holds an opponent

- Handles the ball deliberately with their hands (except the keeper) (yellow card)

Indirect Free Kicks occur when the following take place: (ball must be touched twice)

- Keeper holds the ball with their hands for more than six seconds

- Keeper touches the ball with hands a second time after releasing it

- Keeper handles the ball after it was passed to them by a teammate

- A player plays in a dangerous manner

- A player impedes the progress of their opponent

- A player prevents the Keeper from releasing the ball from their hands

Assistant Referee Guidelines

1. Support the center referee; make eye contact and be sure he or she did not see the play if you make a call
2. Most important: Offsides
3. Stay on the 2nd to last defender
4. Use proper signals
 - a. Mirror the other AR during a stoppage or substitution
 - b. Signal for:
 - i. out of touch (throw-in)
 - ii. goal kicks
 - iii. corner kicks
 - iv. cards: red and yellow
 - v. offsides
 - vi. fouls
 - vii. substitution
 - viii. goals

ASSISTANT REFEREE SIGNALS

